

## Advanced Data Structures End Sem. Exam, 12 July 2020

Program : B.Tech CS- AI&ML Course Code: CSEG1004

Semester: II

|   |    |  |                     |           |                     |           |                     |           |                                  |           |
|---|----|--|---------------------|-----------|---------------------|-----------|---------------------|-----------|----------------------------------|-----------|
| 1 | MC | Stack can be implemented using _____ and _____ ?   | Array & Binary Tree | Incorrect | Linked list & Graph | Incorrect | Array & linked List | Correct   | Queue & Linked List              | Incorrect |
| 2 | MC | When a base class is privately inherited by a derived class public members of the base class become ..... of the derived class.  | Private members     | Correct   | protected members   | Incorrect | public members      | Incorrect | not inherited                    | Incorrect |
| 3 | MC | The minimum number of interchanges needed to convert the array 89, 19, 40, 17, 12, 10, 2, 5, 7, 11, 6, 9, 70 into a heap with the maximum element at the root is   | 2                   | Correct   | 3                   | Incorrect | 4                   | Incorrect | 5                                | Incorrect |
| 4 | MC | Consider a two dimensional array A[20][10]. Assume 4 words per memory cell, the base address of array A is 100, elements are stored in row-major order and first element is A[0][0]. What is the address of A[11][5] ? | 520                 | Incorrect | 540                 | Incorrect | 560                 | Correct   | 512                              | correct   |
| 5 | MC | What will be the order of execution of base class constructors in the following method of inheritance? class A: public B, virtual public C {...};  | B(); C(); A();      | Incorrect | C(); B(); A();      | Correct   | A(); B(); C();      | Incorrect | B(); A(); C();                   | Incorrect |
| 6 | MC | Which of the following cannot be overloaded in C++?  | Increment operator  | Incorrect | Constructor         | Incorrect | Destructor          | Correct   | New & Delete Operator            | Incorrect |
| 7 | MC | Which of the following is the most widely used external memory data structure?   | AVL Tree            | Incorrect | B Tree              | Correct   | Red Black Tree      | Incorrect | Both AVL Tree and Red Black Tree | Incorrect |

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| 8  | MC | B-tree of order n is a order-n multiway tree in which each non-root node contains _____   | at most $(n - 1)/2$ keys                            | Incorrect | exact $(n - 1)/2$ keys                             | Incorrect | at least $2n$ keys                                     | Incorrect | at least $(n - 1)/2$ keys                          | correct   |
| 9  | MC | A B-tree of order 4 and of height 3 will have a maximum of _____ keys.                    | 255   | Correct   | 256  | Incorrect | 127  | Incorrect | 63   | Incorrect |
| 10 | MC | What is direct addressing?  | different location in array for every available key | Correct   | less array positions as compare to keys            | Incorrect | less keys than array positions                         | Incorrect | None of the above                                  | Incorrect |
| 11 | MC | In simple uniform hashing, what is the search complexity?                                 | $O(2)$  | Incorrect | $O(1)$   | Correct   | $O(\log n)$  | Incorrect | $O(\log 2n)$                                       | Incorrect |
| 12 | MC | BFS is better than DFS in case of _____   | When the Graph is complex                           | Incorrect | When graphs consists of many nodes                 | Incorrect | when the graph's depth is large                        | Correct   | when the graph's width is large                    | Incorrect |
| 13 | MC | The space factor when determining the efficiency of algorithm is measured by              | Compute the time needed by algorithm                | Incorrect | Compute the maximum memory needed by the algorithm | Correct   | Compute the maximum Disk space needed by the algorithm | Incorrect | Compute the average memory needed by the algorithm | Incorrect |
| 14 | MC | The post order traversal of binary tree is DEBGFCA, find out the preorder traversal       | ABDECFG   | Correct   | ABDGFCE  | Incorrect | ABCDEFG  | Incorrect | ABCGFDE  | Incorrect |
| 15 | MC | If every node n in Graph G is adjacent to every other node m in G . Graph G is said to be | strongly connected                                  | Incorrect | finite   | Incorrect | complete   | Correct   | dense  | Incorrect |
| 16 | MC | Which of the following is not an application of Breadth First Search?                     | Finding shortest path between two nodes             | Incorrect | Finding bipartiteness of a graph                   | Incorrect | GPS navigation system                                  | Incorrect | Path Finding                                       | correct   |
| 17 | MC | Stack data structure cannot be used for   | Implementation of Recursive Function                | Incorrect | Allocation Resources and Scheduling                | Correct   | Reversing string                                       | Incorrect | Evaluation of string in postfix form               | Incorrect |

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| 18 | MC | Which one of the following is an application of Queue Data Structure?   | When data is transferred asynchronously (data not necessarily received at same rate as sent) between two processes | Incorrect | When a resource is shared among multiple consumers.                               | Incorrect | Load Balancing                   | Incorrect | All Of Above                            | correct   |
| 19 | MC | In which of the following cases is it possible to obtain different results for call- by-reference and call- by-parameter parameter passing  | Passing an expression as a parameter   | Incorrect | Passing an array as a parameter   | Incorrect | passing a pointer as a parameter | Incorrect | Passing an array element as a parameter | correct   |
| 20 | MC | Heap allocation is required for languages   | that supports recursion  | Incorrect | that supports dynamic data structures   | correct   | that use dynamic scope rules     | Incorrect | None of the above                       | Incorrect |
| 21 | MC | An Abstract datatype (ADT) is   | same as an abstract class  | Incorrect | "a data type for which only operations defined on it can be used , but none else" | Correct   | none of above                    | Incorrect | all of above                            | Incorrect |
| 22 | MC | which of the following are essential features of an object - oriented programming languages? 1. Abstraction & Encapsulation 2. Strictly-typedness 3. Type safe property coupled with sub type rule 4. Polymorphism in the presence of inheritance | 1 and 2 only   | Incorrect | 1 and 4 only  | Correct   | "1,2 and 4 only"                 | Incorrect | "1,3 and 4 only"                        | Incorrect |

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| 23 | MC | Linked lists are not suitable data structures of which one of the following problems?                                    | Insertion sort   | Incorrect | Binary Search   | Correct   | Radix sort   | Incorrect | Ploynomial manipulation  | Incorrect |
| 24 | MC | "In worst case , the number of comparisons needed to search singly linked list of length n for a given element is "      | $\log_2 n$   | Incorrect | $n/2$   | Incorrect | $\log_2 n-1$   | Incorrect | n  | correct   |
| 25 | MC | Level order traversal of a rooted tree can be done by starting from the root and performing                              | Preorder traversal   | Incorrect | inorder traversal   | Incorrect | depth first search   | Incorrect | breadth first search   | correct   |
| 26 | MC | What is a copy constructor?  | A constructor that allows a user to move data from one object to another | Incorrect | A constructor to initialize an object with the values of another object   | Correct   | A constructor to check the whether to objects are equal or not                                   | Incorrect | A constructor to kill other copies of a given object.          | Incorrect |
| 27 | MC | What happens if a user forgets to define a constructor inside a class?   | Error occurs   | Incorrect | Segmentation fault  | Incorrect | Objects are not created properly   | Incorrect | Compiler provides a default constructor to avoid faults/errors | correct   |
| 28 | MC | When destructors are called?   | When a program ends  | Incorrect | When a function ends  | Incorrect | When a delete operator is used   | Incorrect | All of the mentioned   | correct   |
| 29 | MC | Which of the following is an advantage of adjacency list representation over adjacency matrix representation of a graph? | "In adjacency list representation, space is saved for sparse graphs"     | Incorrect | DFS and BSF can be done in $O(V + E)$ time for adjacency list representation. These operations take $O(V^2)$ time in adjacency matrix representation. Here is V and E | Incorrect | Adding a vertex in adjacency list representation is easier than adjacency matrix representation. | Incorrect | All of the above   | correct   |

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|----|----|--|---|-----------|---|-----------|---|-----------|---|-----------|
|    |    |  |   |           | are number of vertices and edges respectively.                  |           |   |           |   |           |
| 30 | MC | "On which of the following statements does the time complexity of checking if an edge exists between two particular vertices or not, depends?" | Depends on the number of edges  | Incorrect | Depends on the number of vertices                               | Incorrect | Is independent of both the number of edges and vertices                         | Correct   | It depends on both the number of edges and vertices           | Incorrect |
| 31 | MC | Which of the following algorithms can be used to most efficiently determine the presence of a cycle in a given graph ?                         | Depth First Search  | Correct   | Breadth First Search  | Incorrect | Prim's Minimum Spanning Tree Algorithm  | Incorrect | Kruskal' Minimum Spanning Tree Algorithm                      | Incorrect |
| 32 | MC | The Breadth First Search traversal of a graph will result into?  | Linked List   | Incorrect | Tree  | Correct   | Graph with back edges   | Incorrect | all of above  | Incorrect |
| 33 | MC | Which is correct syntax ?  | "myfile:open ("\"example.bin\"", ios::out);"                          | Incorrect | "myfile.open ("\"example.bin\"", ios::out);"                    | Correct   | "myfile::open ("\"example.bin\"", ios::out);"                                   | Incorrect | "myfile.open ("\"example.bin\"", ios:out);"                   | Incorrect |
| 34 | MC | Which of the following true about FILE *fp   | FILE is a structure and fp is a pointer to the structure of FILE type | Correct   | FILE is a buffered stream                                       | Incorrect | FILE is a keyword in C for representing files and fp is a variable of FILE type | Incorrect | FILE is a stream  | Incorrect |
| 35 | MC | Which of the following defines the role of access specifiers within a class in Abstraction?  | Abstraction concept is not used in classes                            | Incorrect | They helps in keeping things together                           | Incorrect | They do not help in any way   | Incorrect | They allows us to show only required things to outer world    | Correct   |
| 36 | MC | Select the correct syntax of overloading operator '+' for class X  | int [+](argument_list){}  | Incorrect | int +(argument_list){}  | Incorrect | X operator[+](argument_list){}  | Incorrect | X operator+(argument_list){}                                  | Correct   |
| 37 | MC | What is true in case of pass by reference?   | The function declaration should contain \$                            | Incorrect | The location of variable in memory is passed to the function so | Correct   | The function declaration and defination may contain pointers                    | Incorrect | The function declaration and call should contain ampersand(&) | Incorrect |

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|----|----|---|-----------------|-----------|---|-----------|-------------------|-----------|-------------------|-----------|
|    |    |   |                 |           | that it can use the same memory area for its processing |           |                   |           |                   |           |
| 38 | MC | "A binary search tree is generated by inserting in order the following integers:<br>50,15,62,5,20,58,91,3,8,37,60,24,61<br>The number of nodes in the left subtree and right subtree of the root respectively is"                     | "(7,5)"         | Correct   | "(5,7)"   | Incorrect | "(8,4)"           | Incorrect | "(4,8)"           | Incorrect |
| 39 | MC | A binary search tree is used to locate the number 43. Which of the following probe sequences is possible  | 2 3 50 40 60 43 | Incorrect | 17 77 27 66 18 43                                       | Incorrect | 10 65 31 48 37 43 | Correct   | 81 61 52 41 14 43 | Incorrect |
| 40 | MC | "The following numbers are inserted into an empty binary search tree in the given order: 10, 1, 3, 5, 15, 6, 12, 16. What is the height of the binary search tree (the height is the maximum distance of a leaf node from the root)?" | 2               | Incorrect | 3   | Incorrect | 4                 |           |                   |           |
| 41 | MC | What is the maximum height of any AVL-tree with 8 nodes? Assume that the height of a tree with a single node is 0.  | 2               | Incorrect | 3   | Incorrect | 4                 | Correct   | 5                 | Incorrect |
| 42 | MC | "While inserting the elements 71, 65, 84, 69, 67, 83 in an empty binary search tree (BST) in the  | 67              | Correct   | 65  | Incorrect | 84                | Incorrect | 69                | Incorrect |

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|    |    | sequence shown, the element in the lowest level is"   |  |           |                        |           |                        |           |                        |           |
| 43 | MC | An advantage of chained hash table (external hashing) over the open addressing scheme is  | Worst case complexity of search operations is less | Incorrect | Space used is less     | Incorrect | Deletion is easier     | Correct   | None of the above      | Incorrect |
| 44 | MC | "A hash table contains 10 buckets and uses linear probing to resolve collisions. The key values are integers and the hash function used is $key \% 10$ . If the values 43, 165, 62, 123, 142 are inserted in the table, in what location would the key value 142 be inserted?"  | 2  | Incorrect | 3                      | Incorrect | 4                      | Incorrect | 6                      | Correct   |
| 45 | MC | "Consider a hash table of size 11 that uses open addressing with linear probing. Let $h(k) = k \bmod 11$ be the hash function used. A sequence of records with keys 43 36 92 87 11 4 71 13 14 is inserted into an initially empty hash table, the bins of which are indexed from zero to ten. What is the index of the bin into which the last record is inserted?" | 4  | Incorrect | 5                      | Incorrect | 6                      | Incorrect | 7                      | Correct   |
| 46 | MC | "The minimum number of interchanges needed to convert the array into a max-heap is: 89, 19, 40, 17, 12, 10, 2, 5, 7, 11, 6, 9, 30"  | 0  | Incorrect | 1                      | Correct   | 2                      | Incorrect | 3                      | Incorrect |
| 47 | MC | "A priority queue is implemented as a Max-Heap. Initially, it has 5   | "10, 8, 7, 5, 3, 2, 1"                             | Incorrect | "10, 8, 7, 2, 3, 1, 5" | Incorrect | "10, 8, 7, 1, 2, 3, 5" | Incorrect | "10, 8, 7, 3, 2, 5, 1" | Correct   |

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|----|----|--|--------------------------|-----------|--------------------------|-----------|--------------------------|-----------|--------------------------|-----------|
|    |    | elements. The level-order traversal of the heap is: 10, 8, 5,3, 2. Two new elements 1 and 7 are inserted into the heap in that order. The level-order traversal of the heap after the insertion of the elements is:"   |                          |           |                          |           |                          |           |                          |           |
| 48 | TF | It is possible to construct a binary tree uniquely whose pre-order and post-order traversals are given   | FALSE                    |           |                          |           |                          |           |                          |           |
| 49 | TF | The cost of searching an AVL tree is ? (log n) but that of a binary search tree is O(n)  | TRUE                     |           |                          |           |                          |           |                          |           |
| 50 | MC | "A binary search tree contains the numbers 1, 2, 3, 4, 5, 6, 7, 8. When the tree is traversed in pre-order and the values in each node printed out, the sequence of values obtained is 5, 3, 1, 2, 4, 6, 8, 7. If the tree is traversed in post-order, the sequence obtained would be" | "8, 7, 6, 5, 4, 3, 2, 1" | Incorrect | "1, 2, 3, 4, 8, 7, 6, 5" | Incorrect | "2, 1, 4, 3, 6, 7, 8, 5" | Incorrect | "2, 1, 4, 3, 7, 8, 6, 5" | Correct   |
| 51 | TF | A hash function may give the same hash value for distinct messages.  | TRUE                     |           |                          |           |                          |           |                          |           |
| 52 | MC | "Given that hash table T with 25 slots that stores 2050 elements, the load factor for T is _____."   | 80                       | Incorrect | 82                       | Correct   | 81                       | Incorrect | 84                       | Incorrect |
| 53 | MC | How many edges are there in Complete Graph with 6 Vertices   | 10                       | Incorrect | 15                       | Correct   | 12                       | Incorrect | 14                       | Incorrect |
| 54 | MC | A binary tree T has 20 leaves. The number of nodes in T having two children is _____.  | 10                       | Incorrect | 20                       | Incorrect | 5                        | Incorrect | 19                       | Correct   |



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| 55 | TF | "In nested try blocks, there is no need to specify catch handler for inner try block. Outer catch handler is sufficient for the program."  | FALSE   |           |   |           |   |           |  |           |
| 56 | TF | We can prevent a function from throwing any exceptions.  | TRUE  |           |   |           |   |           |  |           |
| 57 | MC | The following C++ declarations<br>Struct node{<br>Int l;<br>Float j;<br>};<br>Struct node *s[10];<br>Defines s to be   | An Array, each element of which is a pointer to a structure of type node. | Correct   | A structure of 2 fields, each field being a pointer to an array of 10 elements. | Incorrect | A structure of 3 fields: an integer, a float and an array of 10 elements. | Incorrect | An array, each element of which is a structure of type node. | Incorrect |
| 58 | MC | The value of j at the end of the execution of the following program is:<br>Int demo( int i)<br>{<br>Static int count = 0;<br>Count= count+ i;<br>return (count);<br>}<br>Main(){<br>Int l ,j;<br>For(i=0;i<4;i++)<br>J=demo(i);<br>} | 10  | Correct   | 4   | Incorrect | 6   | Incorrect | 7  | Incorrect |
| 59 | MC | consider the following c++ program segment:  | gnirts  | Incorrect | string  | Incorrect | gnirt   | Incorrect | No output is printed   | correct   |

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|----|----|---|--------------------------------------|---------|----------------------------------|-----------|---------------|-----------|-------------------|-----------|
|    |    | <pre>int main() { char p[20]; char * s = "string"; int length = strlen(s); for(int i=0;i&lt;length;i++) p[i]=s[length-i]; cout&lt;&lt;p; return 0; }</pre> <p>The output of the program is:</p>   |                                      |         |                                  |           |               |           |                   |           |
| 60 | MC | <pre>#include &lt;iostream&gt; using namespace std;  int main() {     try     {         throw 'a';     }     catch (int param)     {         cout &lt;&lt; "int exception\n";     }     catch (...)     {         cout &lt;&lt; "default exception\n";     }     cout &lt;&lt; "After Exception";     return 0; }</pre> | default exception<br>After Exception | Correct | int exception<br>After Exception | Incorrect | int exception | Incorrect | default exception | Incorrect |

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| 61 | MC | <p>How many member functions are there in this C++ class excluding constructors and destructors?</p> <pre>class Box {     int capacity; public:     void print();     friend void show();     bool compare();     friend bool lost(); };</pre> | 1 | Incorrect | 2 | Correct | 3 | Incorrect | 4 | Incorrect |
|----|----|--|---|-----------|---|---------|---|-----------|---|-----------|